CONTROL OF HUMAN BEHAVIOR I

- 1. Introduction
 - A. To what extent is human behavior lawful?
 - B. To what extent do we know the laws?
 - C. To what extent **<u>can</u>** we apply the laws?
 - D. To what extent **<u>should</u>** we apply the laws?
- II. Why Do We Fail to Control Human Behavior Well?
 - A. Unclear Goals
 - B. Goals Too Long-Range
 - C. Inadequate--Inconsistent Motivations
 - D. Competing Behaviors
 - E. Multiple Controllers
 - F. Inadequate, Wrong, Information: About Situation; About Individual
 - G. Inadequate Control Over Rewards
 - H. Poor Techniques
- III. Controlling Human Behavior: Getting Harder, Easier?
 - A. Better Techniques, but Better Counter Techniques
 - B. More Diversity in Population, but More Specific Delivery Systems
- IV. Frameworks to Remember in Thinking About Controlling Human Behavior--Yours and Others!
 - A. **GELLE**
 - B. **VIO** and **SIP**
 - C. SPAR
 - D. Level of Adaptation Helsen
 - E. Satisfiers and Dissatisfiers

Determinism—Free Will Psychology as a Science Limits and Limitations Ethical Issues

Psychology 101 Dr. Oakley Ray

CONTROL OF HUMAN BEHAVIOR - II

- I. Comments on Two Dimensions of Human Behavior
 - 1. **Becoming a Group Member**
 - 2. Education to Advertising to Propaganda
- II. Credibility of Message Source
 - 1. The more credible the source, the more opinion change the source can induce
 - 2. Three factors to source credibility
 - A. Trustworthiness
 - B. Expertness
 - C. Energy
- III. "Successful" Politicians believe and use
 - 1. Sherif's Social Judgement Theory
 - A. Assimilation and Contrast
 - 2. Heider's Balance Theory
 - 3. Combination: Be vague, be well loved
- IV. 1. Information is power
 - 2. Market Research is information obtaining
 - 3. Marketing is using information to present a product to a group in a way that will probably increase the likelihood of their buying the product.
- V. Some specific, brief, examples
 - 1. Beer Advertising
 - 2. Television and violence
 - 3. Television and suicides

Genetics Early Experiences Life Space Learning Expectancies